

In maths we will be learning how to:

- Count from 50 to 100 and use a number line to 100
- Find one more and less than numbers to 100
- Recognise and know the value of different denominations of notes and coins.
- Use the language of time. We will learn the days of the week; months of the year; hours, minutes and seconds.
- We will introduce the children to telling the time to the hour and to the half hour.

In Science our topic is Seasonal Changes

We will learn about the four seasons and learn about which months fall into those seasons. We will learn about how the weather changes between seasons and look at the changes for animals in each season. We will be identifying and tasting some fruits and vegetables harvested in summer. We will also explore seasonal activities and celebrations, exploring how humans behave differently in different seasons.

In English our texts will be ‘Dadaji’s Paintbrush’ and ‘The Magic Bed’

- Write our own version of a narrative
- Write captions, labels and character comparisons
- Write setting descriptions and additional scenes
- Write a description of a magical piece of furniture
- Write lists.

In PSHE our puzzle is ‘Changing Me’.

We will learn about being individuals and that everyone is unique and special and to express how we feel when change happens. We will learn to understand and respect the changes that we see in other people and to know how to ask for help if we are worried about change.

In DT our topic is Moving Pictures and Mechanisms

We will learn how to create sliding mechanisms, use levers to create a moving mechanism, create wheel mechanisms, design a picture with a moving mechanism and evaluate a moving picture.

In history our topic is ‘Flying High - Croydon Airports’

We will build on our previous topic of Transport through Time, focussing on the role of air travel in Croydon. We will learn about the role of Croydon Airport from WW1 to 1959, including about Amy Johnson and her achievements linked to the airport. We will also learn about the significance of Biggin Hill airport during WW2 and consider the local, national and international impact it had in WW2.



In Computing we will learn to program animations

This unit introduces us to on-screen programming through ScratchJr. We will explore the way a project looks by investigating sprites and backgrounds. We will use programming blocks to use, modify, and create programs. We will learn about the early stages of program design through the introduction of algorithms.

In PE our topic is ‘Hit, Catch and Run’.

Our PE days this half term are Tuesday and Friday.